Scrum Team Training

Length: 2 Days

Summary: This course focuses on the entire team, including Scrum Master, Product Owner, Business Analysts, Testers, Developers, and Architects. This team-based scrum training will help you understand your role within the Scrum team structure and equip you with the knowledge, skills, and tools to successfully implement Scrum. After taking this highly interactive course, you will understand Scrum concepts, why they work and how to start using Scrum on your next project.

Who Needs to Attend: Project and Program Managers, Product Owners, Technical Leads, Testing Leads, Business Analysts, Developers, Scrum Masters, and other senior team members who are responsible for managing solution delivery

COURSE CONTENT

GENERAL INFORMATION ON SCRUM

- Scrum origins and agile values
- Scrum and change
- Companies using Scrum

SCRUM PROCESS AND ROLES

- Scrum flow, iterative and incremental software development
- What means shippable product
- The role of the product owner
- The role of the team
- The ScrumMaster role

REQUIREMENTS MANAGEMENT

- Software overproduction
- The product backlog
- Prioritization techniques

RELEASE MANAGEMENT

- Sustainable pace
- Estimating and planning
- Tracking

WORKING WITH SPRINTS

- Sprint Workflow and Characteristics
- Sprint Planning Preparation
- Sprint Estimating and Planning
- Daily Scrum
- Sprint Review and Retrospective
- Sprint Reporting
- Large and Distributed Scrum Projects
- Product Backlog and the Product Owner Team
- Multi-team Planning and Coordination
- Distributed Scrum Project Tips
- Sample Distributed Project Org

LARGE AND DISTRIBUTED SCRUM PROJECTS

- Product Backlog and the Product Owner Team
- Multi-team Planning and Coordination
- Distributed Scrum Project Tips
- Sample Distributed Project Org