

# Illustrator CS6 Introduction

**Prerequisites:** Prerequisites: Before taking this course, students should be familiar with the basic functions of their computer's operating system such as creating folders, launching programs, and working with windows. Students should also have basic Windows application skills, such as copying and pasting objects, formatting text, saving files, and so on. Familiarity with basic design terminology, such as palettes, color modes, shapes, text, and paths is highly recommended.

**Length:** One Day

**Summary:** You will use Adobe Illustrator CS6 to create illustrations that include graphics and text.

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## Course Content

### GETTING ACQUAINTED WITH ADOBE® ILLUSTRATOR® CS6

- Examine imaging concepts
- Explore the interface
- Customize the interface

### CREATING SHAPES IN A DOCUMENT

- Create a document
- Draw basic shapes
- Save a document

### CREATING CUSTOM PATHS

- Draw paths
- Modify paths

### WORKING WITH TEXT

- Insert text
- Flow text on a path
- Import body text
- Format text with styles
- Thread text
- Apply hyphenation
- Insert typographic characters

### WORKING WITH OBJECTS

- Import graphics
- Manipulate objects

### ENHANCING DOCUMENTS

- Format objects
- Apply strokes
- Apply gradients
- Apply graphic styles
- Apply an envelope to text

### PROOFING A DOCUMENT

- Wrap text
- Find and replace text
- Fix spelling errors

### SAVING IMAGES FOR THE WEB AND PRINT

- Export images for print
- Save images for the web
- Save images as pdfs

### APPENDIX A: ORGANIZING ASSETS USING ADOBE® BRIDGE

### APPENDIX B: NEW FEATURES IN ADOBE ILLUSTRATOR CS6

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